

Re: [Request received]

From Soul Legion <legionkillfeed@outlook.com>
 Date Mon 2025-12-08 12:56 AM
 To Nitrado.net Support <support@help.nitrado.net>
 Cc Partnership <partnership@nitrado.net>; legal@nitrado.net <legal@nitrado.net>

27 attachments (14 MB)

2023-12-31-the-first-nitrado-ban.pdf; 2025-02-07-the-second-nitrado-ban.pdf; 2025-03-05-nitrado-unfair-illegal-behaviour-a.pdf; 2025-03-05-nitrado-unfair-illegal-behaviour-b.pdf; 2025-12-07-nitrado-cease-and-decist.pdf; 2023-12-23-nitrado-ban-for-minor-comment.png; 2021-10-10-dzk-claiming-wrote-dayz-multi-tool.png; 2021-10-10-dayz-killfeed-jarvis_chat.png; 2021-10-10-dayz-killfeed-jarvis.png; 2024-10-02-unbanned-nitrado-success.png; 2024-10-02-unbanned-nitrado.png; 2024-10-27-asked-for-role.png; 2024-10-27-still-havent-got-role.png; 2024-10-04-what-was-redacted-nitrado.png; 2024-10-04-redacted-ticket-nitrado-ask.png; 2024-10-04-redacted-ticket-nitrado.png; 2024-10-05-redacted-ticket-nitrado.png; 2025-02-05-nitrado-second-unjustban_a.png; 2025-02-05-nitrado-second-unjustban_b.png; 2025-02-05-nitrado-second-unjustban.png; 2024-01-14_api-whitelist-nitrado-who-they-let-access-chat.png; 2024-01-14_api-whitelist-nitrado-hulk-n-jayjay.png; 2024-01-14_api-whitelist-nitrado-requested-channel.png; 2024-01-14_api-whitelist-nitrado-ban.png; 2024-01-14_api-whitelist-nitrado-done.png; 2024-01-14_api-whitelist-nitrado.png; 2025-12-07_set-for-support-deter-customers.png;

Subject: Ticket 978516 – Nitrado staff deterring Legion Killfeed customers and promoting competing services

Hi Nitrado Support,

This email is for the specialised team now handling ticket **978516** ([4DNZGM-LLPWN]) and the cease and desist I sent on 7 December 2025.

I am providing a set of PDFs and screenshots so whoever reviews this can see the full picture: long-running technical failures, Discord moderation issues, unequal treatment between killfeed bots, and the most recent incident where your own staff steered my customer away from my service to a competitor.

1. Who I am and why this matters

I am **Anthony “Soul” Brodie**, developer and sole owner of **Legion Killfeed**, a DayZ console killfeed and automation bot that integrates with the Nitrado API.

- Since 2024 I can document **at least 795 individual Nitrado DayZ servers** that have used Legion Killfeed.
- I handle all development, infrastructure and support myself.

I am not a fringe or experimental integration. I am one of the main third-party tools your DayZ console customers rely on.

JayJay and **Qraox** are long-time collaborators and co-creators with me on DayZ Multi Tool and on Legion’s internals. They are not paid employees, but they have full code-level access and sometimes speak to Nitrado on my behalf because their full-time jobs mean they are rarely available on Discord.

One of your Discord moderators is personally connected to my direct competitor **Skynet Killfeed**, who has spent years spreading misinformation about me across multiple platforms. That connection is why I first contacted your moderator **BlankBrained** privately: I saw her in a call with Skynet Killfeed and warned her for her own safety. That relationship sits in the background of how I have been treated in your community Discord, including both bans described later. I want to explicitly include here that, it was a genuine warning out of concern as both my partner and children became targets of his and his associates.



Despite the amount of inaccurate gossip about me, public data and customer feedback speak for themselves. On Trustpilot the main DayZ-related killfeed services currently look roughly like this:

- DayZ Killfeed – 4.0 from 23 reviews
- DayZero Killfeed – 4.5 from 14 reviews
- **Legion Killfeed – 4.4 from 58 reviews**
 - One week ago this was **4.8 from 56 reviews** until three obviously fake one-star reviews appeared
 - This is the 4th time this has happened, each time trustpilot eventually reads all the evidence and removes the fake reviews.
 - including one signed off as “Kamy” the same name as the owner of DayZ Skynet
 - a former staff of mine turned competitor
 - Has made comments about backdoors into Nitrado
 - Used images of my 3 and 6 year old children to taunt me
 - This is seriously concerning as he resides with a registered sex offender
 - No one can confirm if it is him or the registered sex offender who saved images of my minor children from facebook.
 - This has been repetitively reported across 4 platforms and 3 countries.
- Law's Killfeed – 3.7 from 53 reviews
- DayZ++ | killfeed.xyz – 2.5 from 35 reviews
- Killfeed.DEV – 2.4 from 8 reviews
- DayZ Skynet – 2.8 from 3 reviews

So even after targeted review bombing, Legion Killfeed is still one of the most positively reviewed and most used killfeeds.

2. What each group of attachments shows

I am not listing every filename here. Instead I am explaining what each **group** of PDFs and screenshots shows, so your team can match them up easily.

2.1 Long term logfile failure

One PDF covers my **July 2023 correspondence about Nitrado logfiles** being stuck for hundreds of days. It shows:

- My repeated reports that logfiles for a DayZ server were not rotating properly and were more than two years out of date.
- Multiple acknowledgements from Nitrado that this was happening.
- No actual fix despite the seriousness of the problem for server owners who rely on logs.

This is early evidence that when something breaks at infrastructure level, customers can be left in limbo for extremely long periods.

2.2 First Discord ban – minor public comment and history with the moderator

Several attachments relate to my **first ban** from the Nitrado Discord.

They show:

1. Earlier DMs with moderator BlankBrained

- We chat casually about her PSN DayZ server and I explain what Legion Killfeed does: kills, PVE deaths, stats, restart commands, file edits and so on. She says she would consider it if their server grows.

2. Public channel screenshot on the day of the first ban

- In the general-questions channel I make a joking public comment along the lines of:
“Don’t mention that the support directs you to a place you can’t access, some ‘helpers’ get their nose outta joint over it 😏”
That line is my own message, reflecting the reality that email support keeps bouncing customers back to Discord and that some helpers react badly when this is pointed out.
- “AI guy” in that context is **Mid-Way-Bells**, now known as **Midway**, who kept pinging me despite repeated requests for him to stop.
- Immediately after that comment, the client shows a banner saying I am **timed out** and cannot chat, reply, react or join voice channels.

3. My follow-up DMs to BlankBrained

- Right after the timeout I DM her asking words to the effect of “**What did I do? My comment was about the AI guy anyway**”.
- I do not receive any clear explanation of what rule I supposedly broke.

Taken together, these images show:

- I had a friendly history with that moderator before the first ban.
- I was talking about real support issues that affect paying customers.
- The first ban came from a minor public remark and a brief reference to another user, not from harassment, threats or anything that should justify permanently losing access to the main support channel.

2.3 Second Discord ban – DDoS context and impossible “left and rejoined” story

Another set of PDFs and screenshots relates to my **second and current ban**.

They show:

- An email from Nitrado in late 2024 stating that bans are being lifted to give people a second chance and that my account no longer appears on the ban list.
- Me returning to the Nitrado Discord and participating in discussion about ongoing outages that were affecting many customers.
- A screenshot where a user asks if rumours about a hacker are true and your staff member **Rads** replies:
 - “hence why thats been down also”
 - “ddos yes”while **Midway** then responds with “We haven’t made any such official announcement”.

During this period I was there as a **paying customer**, raising:

- Loss of server runtime for DayZ customers.
- The fact that whatever DDoS protection you advertise clearly was not working.
- Concerns that customers were not being told the truth about why servers were down.

2.4 October 2024 ticket editing and “hold queue” issue

Another cluster of screenshots from October 2024 shows:

- A comment added to my ticket about being moved to a “**hold queue**”, which was sent to me by email.
- Later views of the same ticket and email chain where that comment has simply disappeared from both the web interface and the email history.

From a customer perspective this raises obvious concerns about how it is technically possible for already-sent internal comments to vanish from both the ticket system and the email record.

2.5 January 2024 API whitelist and developer channel access

The January 2024 images form a clear story about API rate limits and internal access.

They show:

1. DMs between JayJay and Hulk19966991

- Hulk runs **Hulk’s Killfeed**, a competing bot.
- They talk as friends about Nitrado API issues that are affecting both of their bots.
- Hulk suggests JayJay contact a particular Nitrado employee who resolved the issue for him and provides a template for what information to send. This is advice from a competitor, not someone on my staff.

2. JayJay’s DM conversation with Nitrado staff member Aspirin+C

- JayJay clearly explains he is speaking about **Legion Killfeed**.
- He provides our IP **51.89.219.105**.
- He lists actual call volumes over various windows (for example every 10 minutes, every 7 days, every 14 minutes, every 7 minutes) showing that we are not abusing the API.
- Aspirin+C replies that this information helps and that it has been **forwarded internally**, implying whitelisting or special consideration.

3. Member list for your internal developer channel

- The member list includes **JayJay** as one of my collaborators.
- It also includes:
 - **DayZKillfeed.com** (Jarvis, owner of that bot).
 - **Hulk19966991** (Hulk's Killfeed).
 - **MrEdinLaw** (owner of Law's Killfeed).
 - **Patriot** (DayZKillfeed.com staff, who previously used his anonymity to gain access to Legion Killfeed until I revoked and blacklisted him).
 - **buzzth3bee** (a developer who is completely unknown to me despite six years in this community).

This shows that:

- Legion Killfeed's rate-limit information and IP were given to Nitrado in detail.
- At least six active killfeed developers and staff have direct access to your developer channel.
- I, the person who actually built and maintains Legion Killfeed, have never been given that access and must operate through intermediaries.



Shortly after this, a second ban is applied.

The accompanying support correspondence shows:

- Your staff repeating a Discord moderator's story that I had **"left and rejoined to evade a timeout"**.
- This story is used as the justification for my second ban.
- That accusation is **technically impossible**. Discord automatically reapplies active timeouts when someone rejoins a server.

In my replies I repeatedly point out that this is impossible and ask for the accusation to be removed from the public channel logs. It has never been corrected and is still visible in the Discord history, giving the impression that I was trying to game your moderation rather than raising legitimate concerns.

This bundle demonstrates:

- The second ban happened while your own staff were acknowledging DDoS and one publicly said it was not public information.
- The official explanation relies on an impossible "left and rejoined to evade a timeout" story.
- I remain banned today because of that second ban.

2.6 Competitor behaviour – DayZKillfeed.com

Several attachments document the behaviour of **DayZKillfeed.com**.

They include:

- A long message in a community server where they announce that they have recreated Laws Killfeed and Jeabers Killfeed from old source code and that they will be releasing a "Nitrado Killfeed" for free, listing multiple domains to support that claim.
- A Carl-bot logging screenshot that captures messages DayZKillfeed.com later deleted, including threats like **"We coming for you boy"** directed at me. The log proves those messages existed before they were purged.
- A screenshot of their bot saying something to the effect of **"When @everyone resubmits their token we should reset their servers again ... oh fuck I sent globally can you delete before anyone sees"**. Around this time Nitrado had to reset API tokens for all DayZ servers.
- Messages from **Bowharry**, DayZKillfeed.com staff, in another bot's server, calling the owners there "hacking owners", describing their own feed as "Laws Killfeed feed but better", and asking people to DM for setup. This is a direct attempt to poach customers by labelling others as hackers.
- DMs between me and Jarvis (DayZKillfeed.com) from 2020 and 2021, showing:
 - Him repeatedly checking in on me after I criticised how he treated other feeds.
 - Me telling him I had launched my own site and that more than 80 servers saw me release it.
 - Him claiming he created Laws and even DayZ Multi Tool, which is false; I co-created DayZ Multi Tool with JayJay and Qraox.
 - Him saying I could make "100 websites" and would never hurt him.
- Screenshots from another community where someone posts images of a new tool UI and a user asks **"did DayZKillfeed.com make your multitool too? ... looks to be the same but newer ... they added the trader bot from here too on their XML bot?"**, highlighting how similar their interface is to mine.
- Embeds where their **DayZKillfeed.com** bot is labelled **"The Official DayZ KillFeed Bot"**, implying an official status that does not exist.

These attachments show a competitor that:

- Has cloned or re-implemented other tools.
- Has used misleading branding such as “Nitrado Killfeed” and “Official DayZ Killfeed Bot”.
- Has a history of threats and poaching behaviour toward other services, including mine and Law’s.

2.7 Killfeed.DEV history

Some attachments and text in the PDFs relate to **Killfeed.DEV**:

- The owner previously marketed under a different domain that implied a very close or official link with Nitrado.
- I purchased “lifetime access” to that earlier branding for a small fee.
- After a rebrand to Killfeed.DEV, that lifetime access effectively disappeared; I only used it briefly in late 2020 before moving on to other tools.

Killfeed.DEV matters here because it is the exact service your staff later “generally recommend” to my customer while discouraging the use of Legion Killfeed.

2.8 March 2025 “unfair and illegal behaviour” documents

Two PDFs dated March 2025, attached to this email, outline:

- Service failures and misleading communication around outages and stability.
- Examples of selective compensation where some customers were made whole and others, including me, were told it was just unfortunate.
- More detail on the old logfile issue.
- Why I consider parts of Nitrado’s handling to be inconsistent with Australian consumer and competition law.

Those PDFs are what originally shifted this from “bad support” to “potentially unlawful conduct”.

2.9 Cease and desist and current material

The **December 2025 cease and desist** and the recent screenshot of a support chat where an agent tells my customer to drop Legion Killfeed and use Killfeed.DEV are the immediate lead-in to ticket 978516 and this escalation.

3. The Leon and Dennis S incident – direct interference with my business

The most recent attachments show the incident that finally crossed the line.

1. A customer, **Leon**, is in my Discord asking for help with a Nitrado API error:
{ "status": "error", "message": "Service does not belongs to you!" }
2. I confirm that this is a **Nitrado-side problem** with service ownership. I explain that only Nitrado can investigate why the API thinks the service does not belong to his account and tell him to open a ticket or live chat.
3. While Leon is in that support chat, he **copy-pastes your agent’s messages into my Discord** in real time so I can see what is being said.
4. In that conversation your agent **Dennis S**:
 - Tells Leon that Nitrado **cannot help** with Legion Killfeed regarding that API error.
 - Then says that **“in general, we recommend the killfeed.dev bot, as everything is automated there and runs via Nitrado login”** (paraphrased from the screenshot).
5. After that chat Leon leaves my Discord and stops using Legion Killfeed.

So during a support interaction about a Nitrado API ownership error, your agent:

- Declared that Nitrado could not help with an integration issue that originates in your own API.
- “Generally recommended” **Killfeed.DEV**, a competitor with historic links to Nitrado, without disclosure.
- Directly caused the loss of a customer for me.

In the wider context:

- My competitors are already in your developer channel and I am not.
- I have been banned twice from your community Discord, with one ban justified by an impossible claim that I tried to evade a timeout.
- Some of those competitors have a record of aggressive and misleading behaviour.

This looks like Nitrado staff actively **steering customers away from Legion Killfeed**.

4. Why I am escalating now

The March 2025 PDFs already warned that if these patterns continued I would escalate to regulators and, if necessary, legal action.

I delayed because:

- I have invested years into building tools for Nitrado DayZ customers, often at little or no cost.
- I hoped the relationship with Nitrado could be repaired if these issues were acknowledged and fixed.

The Leon and Dennis S incident crosses the line:

- A Nitrado agent, in an official support role, told a paying customer that Nitrado **cannot help** with my service and then **recommended Killfeed.DEV instead**.
- This happened while I am still banned from your main community channel where these discussions normally happen.
- It happened after I raised legitimate concerns about outages, consumer guarantees and moderator conduct tied to competitors.

At this point it is not just poor support. It is interference with my business and a serious neutrality problem.

5. What I am asking Nitrado to address in ticket 978516

For the specialised team handling **978516**, I need clear written answers to these points.

5.1 Leon and Dennis S chat

1. Confirm that you have reviewed the **full** support chat where Dennis S tells Leon that Nitrado cannot help with Legion Killfeed and that “in general” you recommend Killfeed.DEV.
2. Confirm that Nitrado acknowledges this caused **direct harm** to my business because Leon immediately stopped using Legion Killfeed.

5.2 Neutrality toward third-party services

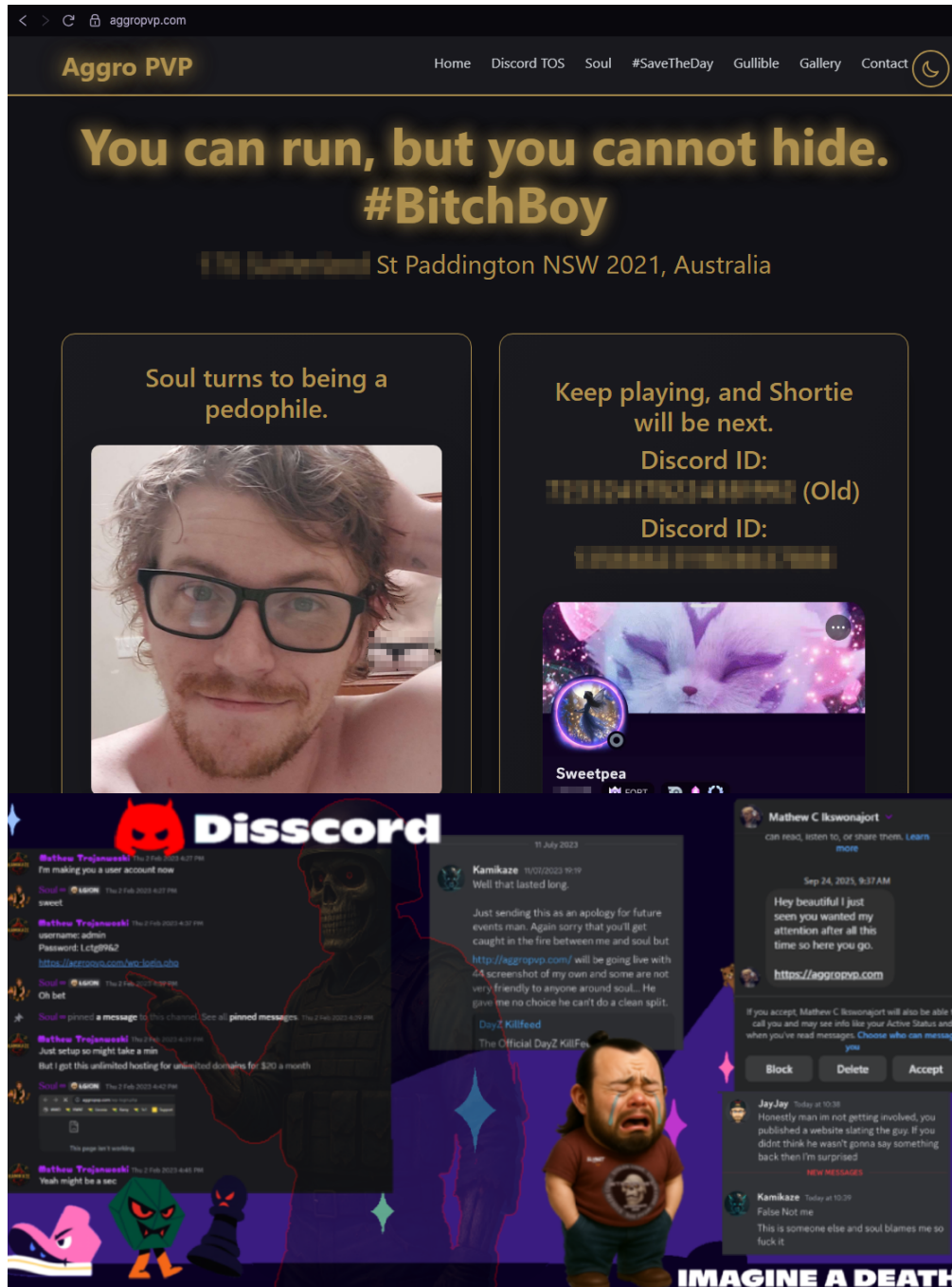
3. State Nitrado’s current policy for how agents should discuss or recommend third-party bots and tools in support conversations.
4. Confirm whether any internal or informal guidance instructs agents to “generally recommend” **Killfeed.DEV** or any other specific service.
5. Commit that staff will not discourage or undermine the use of **Legion Killfeed** when the underlying problem is a Nitrado-side issue such as API ownership or rate limits.

5.3 Status of Legion Killfeed's API treatment

6. Confirm whether IP **51.89.219.105** still has the whitelist or special rate-limit handling that was implied when Aspirin+C forwarded JayJay's statistics internally.
7. If that treatment has changed, explain **when**, **why**, and **who** made the decision.
8. Clarify whether any such change coincided with Discord disputes or with Nitrado staff recommending competing killfeed services.

5.4 Discord bans, moderator conduct and access

9. Review both of my Discord bans in light of the attached evidence, including:
 - The first ban over a minor public comment about "the AI guy" (Midway) despite a long, friendly DM history with the other moderator involved.
 - The second ban during serious outages, where a moderator claimed I had "left and rejoined to evade a timeout", even though that is technically impossible.
10. Explain why multiple competing killfeed developers and their staff have continuous access to your developer channel and to Nitrado staff, while I, whose bot has supported at least **795** Nitrado DayZ servers since December 2024 (plus between 300 and 500 more that were cleared entirely from our system November 30th), have been banned twice and never given the same access.
11. Confirm whether Nitrado is prepared to correct the untrue "left and rejoined to evade a timeout" explanation in the Discord logs, or at least acknowledge in writing that this is technically impossible.



Proof of DayZ Skynet Killfeed's harassment website at <https://aggropvp.com> where Kamikaze AKA Mathew threatens my fiance, attempts to doxx me and exposes an intimate image of me compiled with proof of his ownership of the website and both his denial and confession to ownership. This is purely included incase you have been fooled by this filth your moderators seem to favour.

5.5 Ticket handling and disappearing comments

12. Explain how a "hold queue" comment could appear in my ticket, be emailed to me, and later vanish from both the ticket interface and the email history.
13. Confirm what safeguards exist to prevent internal comments in customer disputes from being edited or removed without trace.

5.6 Correction to affected customers

14. Confirm whether Nitrado will contact **Leon** (and any other customers who were told to abandon Legion Killfeed) to correct the impression that Legion is unsupported or disfavoured by Nitrado.
15. Confirm that future responses will focus on resolving Nitrado's own issues rather than suggesting customers change killfeed provider to avoid dealing with them.

6. Closing

I am still prepared to resolve this constructively, but that will require Nitrado to:

- Acknowledge the specific conduct shown in the attached PDFs and screenshots.
- Stop deterring or redirecting customers away from **Legion Killfeed** through official support channels.
- Treat Legion Killfeed on a neutral footing with other third-party services, instead of sidelining it because I insist on lawful and transparent treatment for myself and my users.

Please ensure that whoever responds has read **all** of the attached material in full. A partial or scripted reply that ignores this evidence will not resolve the matter and will simply push it further toward formal regulatory and legal processes in my jurisdiction.

Regards

Anthony "Soul" Brodie

Owner and developer – Legion Killfeed
Nitrado customer and DayZ server operator
Discord: 70689693955225650
Email: legionkillfeed@outlook.com

From: Nitrado.net Support <support@help.nitrado.net>

Sent: Sunday, 7 December 2025 2:00 PM

To: Soul Legion <legionkillfeed@outlook.com>

Cc: Partnership <partnership@nitrado.net>; legal@nitrado.net <legal@nitrado.net>

Subject: [Request received]

Your request (978516) has been received and is being reviewed by our support staff.
To add additional comments, reply to this email.

[4DNZGM-LLPWN]